



Hello, Parents.

Welcome to the **Size Matters Handwriting Program**—the fastest way to promote legibility. **SMHP** is the first program to directly address the BIG picture—readability. More than shape, slant, directionality of stroke or spacing, correcting errors in letter size makes an immediate difference in the consistency of the written page. Furthermore, by emphasizing 3 main contours—Letter Size, rather than 62 forms—all upper case letters, lower case letters and numbers, the learning curve is dramatically accelerated.

SMHP is a game changer. A concept-driven approach, its focus on letter size enables handwriting sensibility to be embedded across the curriculum in all subjects. Plus, two strategies—**STARS** and **DICE**, make it especially easy to build enthusiasm for this important life skill at school and at home. Stars are awarded when Letter Lines touch Writing Lines in all the right places. In other words, if there is any ‘air’ between your child’s pencil point and the Writing Lines, s/he is NOT touching! Neither can pencil strokes poke through the lines. Touching means TOUCHING!! Dice determines practice. Have your child roll die. The number on top is the number of times s/he has to print a Star-Worthy Letter. Together, STARS and DICE elevate printing into a teacher-friendly, child-empowering, fun and successful activity.

Here’s how it works:

Letters are divided into 3 sizes and adhere to three Rules.

The **RULE** for **SIZE ONE LETTERS** is this:

- They have to touch the Top Line
- They have to touch the Bottom Line
- They can’t go higher
- They can’t go lower
- And they can’t float in the middle.

Size One letters are represented by pink boxes or outlines.

SIZE ONE LETTERS
All upper case letters
Plus... 7 Lower Case letters
b d f h k l t

The **RULE** for **SIZE TWO LETTERS** is this:

- They have to touch the Dotted Line
- They have to touch the Bottom Line
- They can’t go higher
- They can’t go lower
- And they can’t float in the middle.

Size Two letters are represented by yellow boxes or outlines.

SIZE TWO LETTERS
14 Lower Case letters
a c e i m n o
r s u v w x z

The **RULE** for **SIZE THREE LETTERS** is this:

- They have to touch the Dotted Line
- They have to go below the Bottom Line
- They can’t go higher
- They **MUST** go lower
- And if they have a belly, they must sit on the line.

Size Three letters are represented by blue boxes or outlines.

SIZE THREE LETTERS
5 Lower Case letters
g j p q y

To Score, count the touches in each letter. If the Letter Lines accurately touch the Writing Lines, award a Star. Count all the letters in the word. Place that number in the denominator. Add all the letters earning Stars. Place that number in the numerator.

It is easy to become an SMHP Champion, because when it comes to neat printing... *SIZE MATTERS!*